

The Dynamic Linker

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October 2025

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Outline

Rev: # a78d4ecd5a8c

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The dynamic linker

- **Dynamic linker (DL) == run-time linker == loader**
- Loads shared libraries needed by program
- Performs symbol relocations
 - By examining dynamic symbol tables (`.dynsym`) of all objects
- Is itself a shared library, but special:
 - Loaded (by kernel) early in execution of a program
 - Is statically linked (thus, it has no dependencies itself)



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Specifying library search paths in an object

- So far, we have two methods of informing the dynamic linker (DL) of location of a shared library:
 - `LD_LIBRARY_PATH`
 - Installing library in one of the standard directories
- Third method: during static linking, we can **insert a list of directories into the executable**
 - A “run-time library path (**rpath**) list”
 - At run time, DL will search listed directories to resolve dynamic dependencies
 - Useful if libraries will reside in locations that are fixed, but not in standard list

Defining an rpath list when linking

- To embed an rpath list in an executable, use the `-rpath` linker option
 - Multiple `-rpath` options can be specified $\Rightarrow$ ordered list
 - Alternatively, multiple directories can be specified as a colon-separated list in a single `-rpath` option
- Example:

```
$ cc -g -Wall -Wl,-rpath,$PWD -o prog prog.c libdemo.so
$ objdump -p prog | grep 'R[UN]*PATH'
    RUNPATH               /home/mtk/tlpi/code/shlibs/demo
$ ./prog
Called mod1-x1
Called mod2-x2
```

- Embeds current working directory in rpath list
- `objdump` command allows us to inspect rpath list
- Executable now “tells” DL where to find shared library



An rpath improvement: DT_RUNPATH

There are **two types of rpath list**:

- **Differ in precedence relative to `LD_LIBRARY_PATH`**
- Original type of rpath list has higher precedence
 - `DT_RPATH` entry in `.dynamic` ELF section
 - This was a **design error**
 - User should have full control when using `LD_LIBRARY_PATH`



An rpath improvement: DT_RUNPATH

- **Newer rpath type has lower precedence**
 - Gives user possibility to override rpath at runtime using `LD_LIBRARY_PATH` (usually what we want)
 - `DT_RUNPATH` entry in `.dynamic` ELF section
 - Supported in DL since 1999
 - Use: `cc -Wl,-rpath,some-dir-path -Wl,--enable-new-dtags`
 - Since `binutils` 2.24 (2013): inserts only `DT_RUNPATH` entry
 - Before `binutils` 2.24, inserted `DT_RUNPATH` and `DT_RPATH` (to allow for old DLs that didn't understand `DT_RUNPATH`)
 - Some distros (e.g., Ubuntu, Fedora) default to `-Wl,--enable-new-dtags`
- If both types of rpath list are embedded in an object, **`DT_RUNPATH` has precedence** (i.e., `DT_RPATH` is ignored)



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Shared libraries can have rpath lists

- Shared libraries can themselves have dependencies
 - ⇒ can use `-rpath` linker option to embed rpath lists when building shared libraries



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An object's rpath list is private to the object

- Each object (the main program or a shared library) can have an rpath...
- An object's (`DT_RUNPATH`) rpath is used for resolving only its own immediate dependencies
 - One object's rpath doesn't affect search for any other object's dependencies
 - See example in `shlibs/rpath_independent`
 - Old style rpath (`DT_RPATH`) behaves differently!
 - The `DT_RPATH` of object A can be used to find libraries needed by objects in dependency tree of A
 - See example in `shlibs/rpath_dt_rpath`



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Dynamic string tokens

- DL understands certain special strings in rpath list
 - **Dynamic string tokens**
 - Written as `$NAME` or `${NAME}`
- DL also understands these names in some other contexts
 - `LD_LIBRARY_PATH`, `LD_PRELOAD`, `LD_AUDIT`
 - `DT_NEEDED` (i.e., in dependency lists)
 - See example in `shlibs/dt_needed_dst`
 - `dlopen()`
 - See `ld.so(8)`



Dynamic string tokens

- `$ORIGIN`: expands to directory containing program or library
 - Allow us to write “turn-key” applications:
 - Installer unpacks tarball containing application with library in (say) a subdirectory
 - Application can be executed without installing library in “standard” location
 - Application can be linked with:

```
cc -Wl,-rpath,'$ORIGIN/lib'
```
 - ⚠️ ⚠️ Use quotes to prevent interpretation of `$` by shell!
 - Example: `shlibs/shlib_origin_dst`



Dynamic string tokens

- **\$ORIGIN** is generally **ignored in privileged programs**
 - Privileged = set-UID / set-GID / file capabilities
 - Prevents security vulnerabilities based on creation of hard links to privileged programs
 - Exception: **\$ORIGIN** expansion that leads to path in trusted directory (e.g., **/lib64**) is permitted
 - E.g., allows binary in **/bin** with rpath such as **\$ORIGIN/../\$LIB/sub**
 - See comments in glibc's **elf/dl-load.c** and <https://amir.rachum.com/shared-libraries/>



Dynamic string tokens

Other dynamic string tokens:

- **\$LIB**: expands to **lib** or **lib64**, depending on architecture
 - E.g., useful on multi-arch platforms to build/supply 32-bit or 64-bit library, as appropriate
 - On Debian/Ubuntu expands to (on x86 platforms): **lib32** or **lib/x86_64-linux-gnu**
- **\$PLATFORM**: expands to string corresponding to processor type (e.g., **x86_64**, **i386**, **i686**, **aarch64**, **aarch64_be**)
 - Rpath entry can include arch-specific directory component
 - E.g., on IA-32, could provide different optimized library implementations for **i386** vs **i686**



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Finding shared libraries at run time

When resolving dependencies in an object's dynamic dependency list, DL deals with each dependency string as follows:

- If the string contains a slash $\Rightarrow$ interpret dependency as a relative or absolute pathname
- Otherwise, search for shared library using these rules
 - ➊ If object has `DT_RPATH` list and does **not** have `DT_RUNPATH` list, search directories in `DT_RPATH` list
 - ➋ If `LD_LIBRARY_PATH` defined, search directories it specifies
 - For security reasons, `LD_LIBRARY_PATH` is ignored in “secure” mode (set-UID and set-GID programs, etc.)
 - ➌ If object has `DT_RUNPATH` list, search directories in that list
 - ➍ Check `/etc/ld.so.cache` for a corresponding entry
 - ➎ Search `/lib` and `/usr/lib` (in that order)
 - Or `/lib64` and `/usr/lib64`

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Exercises

- ① The directory `shlibs/mysleep` contains two files:
- `mysleep.c`: implements a function, `mysleep(nsecs)`, which prints a message and calls `sleep()` to sleep for `nsecs` seconds.
 - `mysleep_main.c`: takes one argument that is an integer string. The program calls `mysleep()` with the numeric value specified in the command-line argument.

Using these files, perform the following steps to create a shared library and executable in the same directory. (You may find it easiest to write a script to perform the necessary commands to build the shared library and executable; you can then modify that script in the next exercise.)

- Build a shared library from `mysleep.c`. (You do **not** need to create the library with a soname or to create the linker and soname symbolic links.)

[Exercise continues on next slide]



Exercises

- Compile and link `mysleep_main.c` against the shared library to produce an executable that embeds an rpath list with the run-time location of the shared library, **specified as an absolute path** (e.g., use the value of `$PWD`).
- Verify that you can successfully run the executable without the use of `LD_LIBRARY_PATH`.
 - If you find that you can't run the executable successfully, you may be able to debug the problem by inspecting the rpath of the executable:

```
objdump -p mysleep_main | grep 'R[UN]*PATH'
```

- Try **moving (not copying!)** both the executable and the shared library to a different directory. What now happens when you try to run the executable? Why?



Exercises

- 2 Now employ an rpath list that uses the `$ORIGIN` string:
 - Modify the previous example so that you create an executable with an rpath list containing the string `$ORIGIN/sub`.
 - ⚠ Remember to use single quotes around `$ORIGIN`!
 - Copy the executable to some directory, and copy the shared library to a subdirectory, `sub`, under that directory. Verify that the program runs successfully.
 - If you move both the executable and the directory `sub` (which still contains the shared library) to a different location, is it still possible to run the executable?
 - Suppose you make the executable set-UID-*root* as follows:

```
sudo chown root mysleep_main
sudo chmod u+s mysleep_main
```

What happens when you now try to run the executable?

